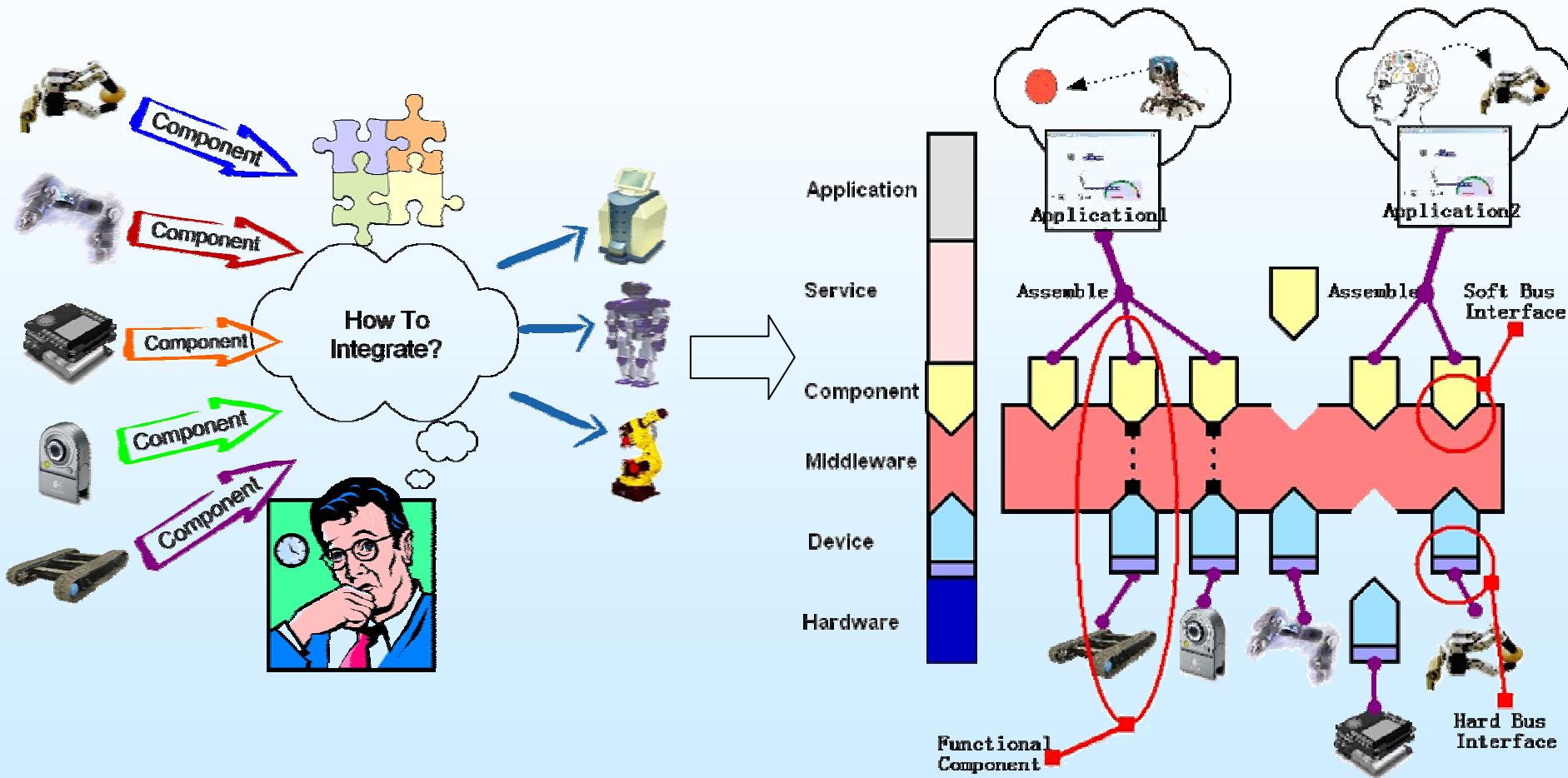

物联网IP标准初探

北京航空航天大学 机械工程及自动化学院
中国电子学会嵌入式系统专家委员会

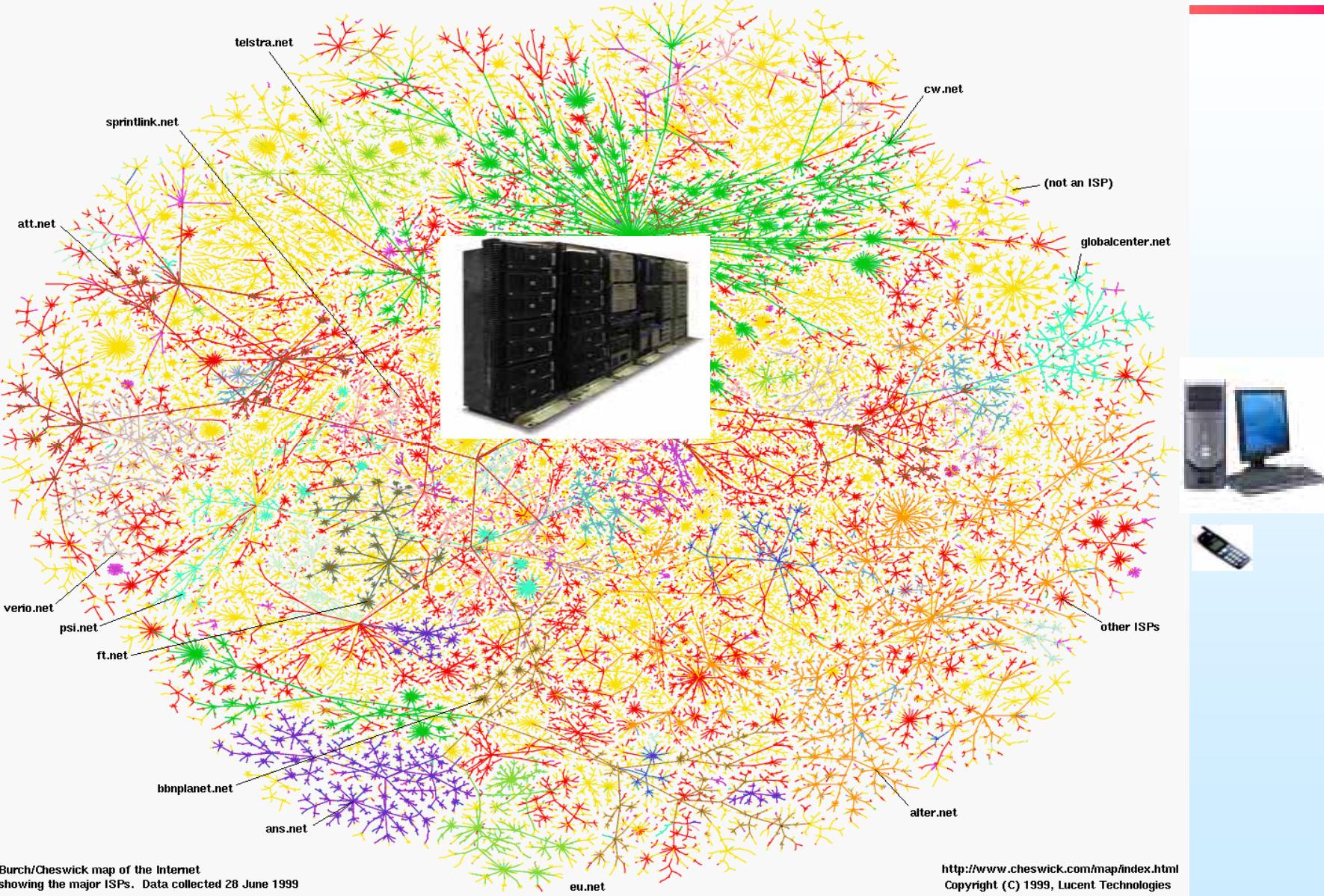
魏洪兴

2010年12月

问题1：如何实现不同接口机器人构件的快速集成

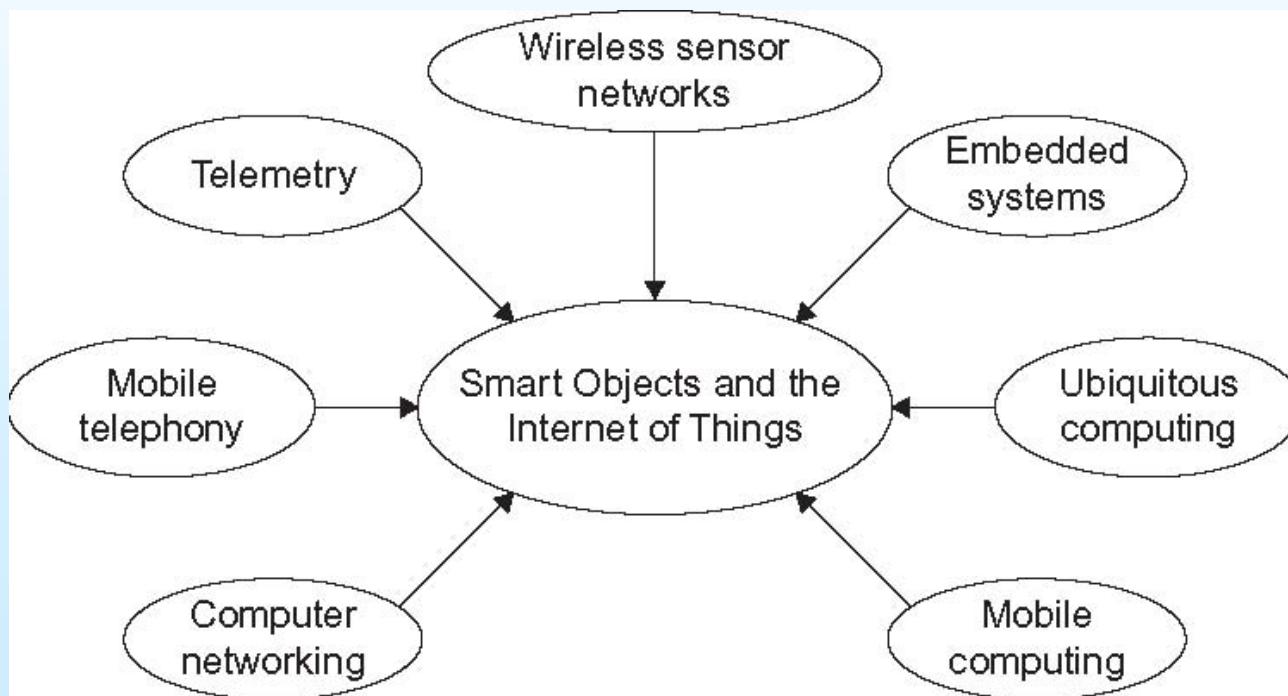


问题2：物联网中多种异构网络的互操作问题



物联网与智能对象 (Smart Object)

- 物联网是把大量的智能对象 (Smart Object) 通过私有网络或Internet连接起来构成各种应用，包括智能标签(RFID)，智能传感器，智能驱动器及任何上述组合构成的其它对象。



An endless number of applications



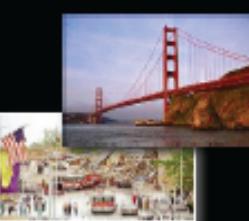
Predictive maintenance



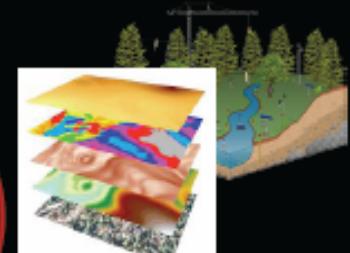
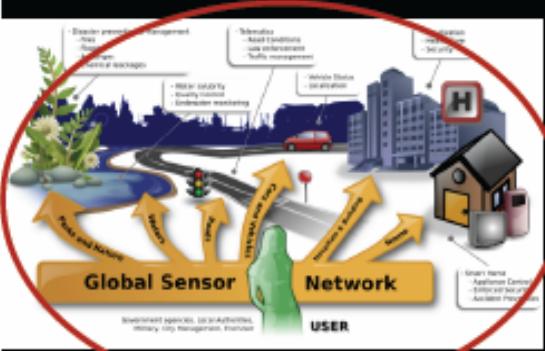
Healthcare
Defense



Energy Saving (I2E)



Improve Productivity



New Knowledge



Intelligent Building



Agricultural

High-Confidence Transport
and assets tracking



Industrial Automation



Smart Grid



Smart

Smart Home

IEEE 802.15.4 应用联盟

- ZigBee
 - <http://www.zigbee.org/>
- ZigBee RF4CE
 - <http://www.zigbee.org/rFAQ/tabid/413/Default.aspx>
- SynkroRF
 - <http://www.freescale.com/webapp/sps/site/overview.jsp?nodeId=02205025654CB14C2F>
- ISA SP100.11a
 - http://www.isa.org/source/2008_02_ISASeminar_ISA100.11aStatus_Sexton_Kinney.pdf
- WirelessHART
 - http://www.hartcomm2.org/hart_protocol/wireless_hart/wireless_hart_main.html
- ISTEON
 - <http://www.insteon.net/developers-about.html>

多种协议并存带来的问题与挑战

- 存在大量的不开放或半开放的无线网络协议：Zigbee, Z-Wave, Xmesh, SmartMesh/TSMP等。... 在不同的协议层 (physical, MAC, L3) 大多数芯片供应商只与自己的标准兼容；缺乏互操作性。
- 很多缺乏互操作性的解决方案存在很多问题：
 - 不同的体系结构
 - 不同的协议栈



协议转换带来的问题

- 互联网时代使用协议转换处理各种不同环境的应用问题（如SNA, IPX, ...）
- 但在物联网时代协议转换方法是不合适的；
 - 管理带来困难和昂贵的费用（固定投资和运营成本）；
 - 大量的技术问题需要解决：QoS, 自动路由、一致性等；
 - 物联网的应用规模超出想象；
 - 安全漏洞。

我们需要什么样的标准与协议？

体系结构和协议必须具有下面特点：

- 基于**开放标准**：可以满足互操作性、降低成本和技术创新，所有的不开放的标准与协议都不能满足。
- 灵活的应用方式：
 - 支持各种物理媒介；
 - 支持多种硬件平台。
- 高**安全性**
- 即插即用
- 可裁剪

IPv6：一种可行的标准

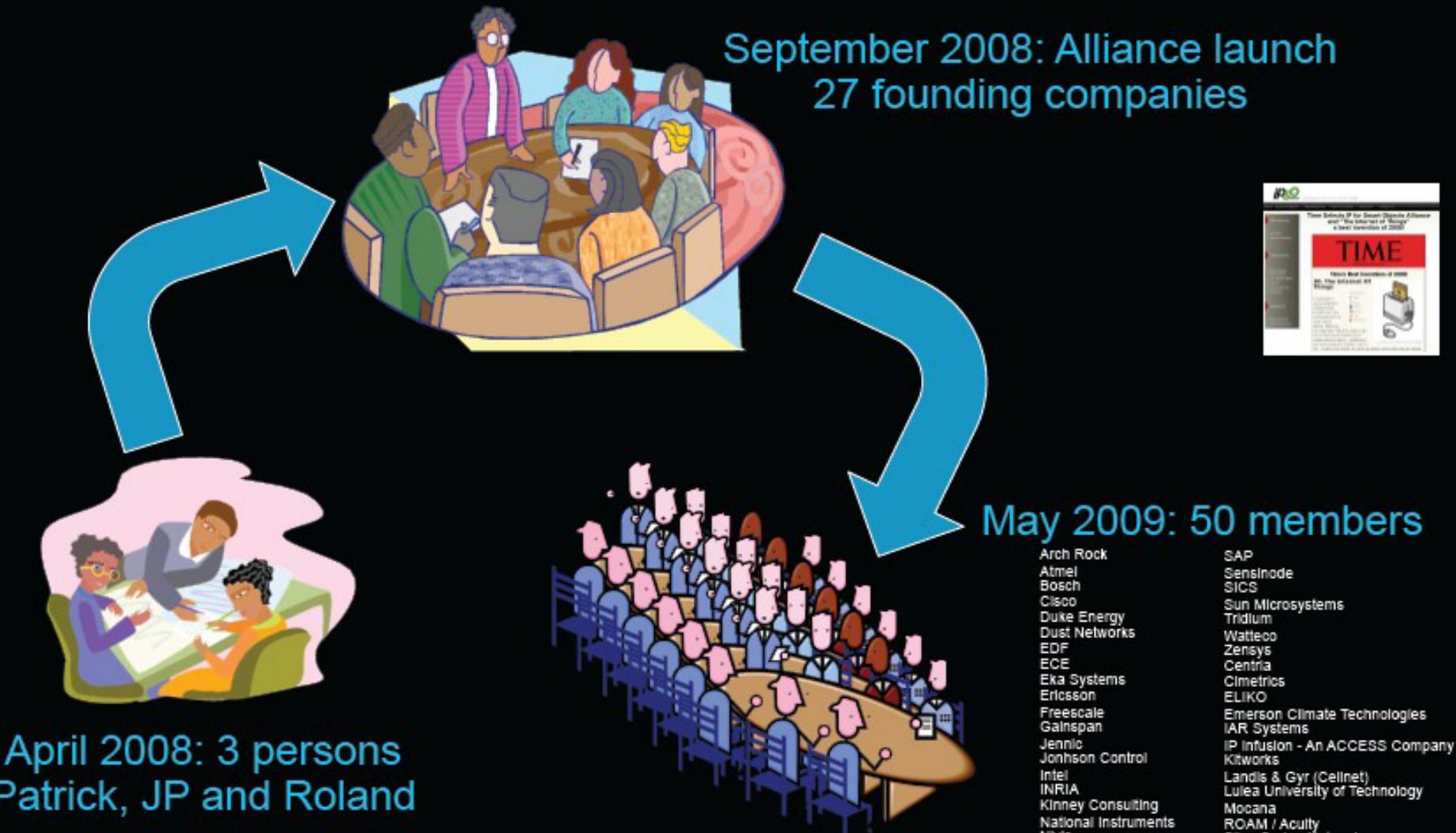
- **开放的标准:** The Internet Engineering Task Force
- **应用灵活性:**
 - 支持各种接入方式: FR, ATM, Ethernet, Wireless, Optical ...
 - 从移动设备到高速路由器
- Always favor global than local optimum:
“IP if good enough for everything: from email to video to realtime protocols”
- 安全性已得到验证
- 十亿以上的IP联网设备

IP-Wireless Sensor Networks (WSN)

- IP for Smart Objects Alliance (IPSO)

- 促进全球智能对象的联网技术；
- IP可以直接实现传感器与其它简单网络访问连接到Internet，不需要网络协议转换；
- 由于使用了轻量级的IP协议，可以有效地降低对处理器速度与内在的要求（如4 Kbytes RAM and 32 Kbytes）；
- 基于IP的无线传感网络技术，如6LoWPAN (the Internet Engineering Task Force standard for running IPv6 over IEEE 802.15.4 nets)
- 低能耗自动路由技术（被 Internet Engineering Task Force ）
- IPv6 可以基于IEEE 802.15.4 网络实现高可靠的自动路由，同时保证较低的功耗。

IPSO IP for Smart Object alliance



Internet Concepts: Layering

7: app

Diverse Object and Data Models (HTML, XML, ..., BacNet, ...)

4: xport

Transport (UDP/IP, TCP/IP)

3: net

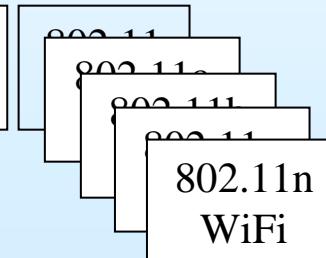
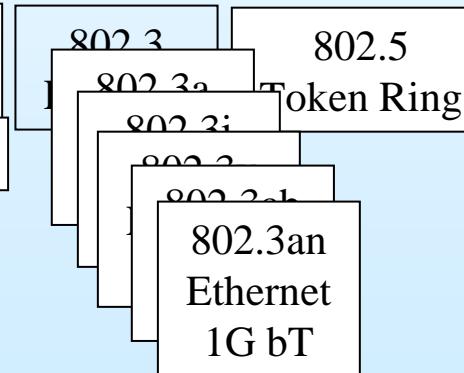
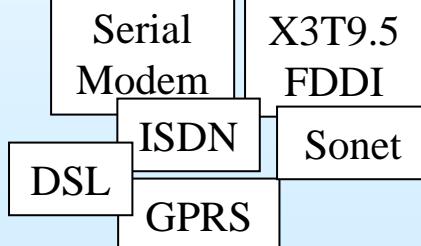
Network (IP)

2: link

Link

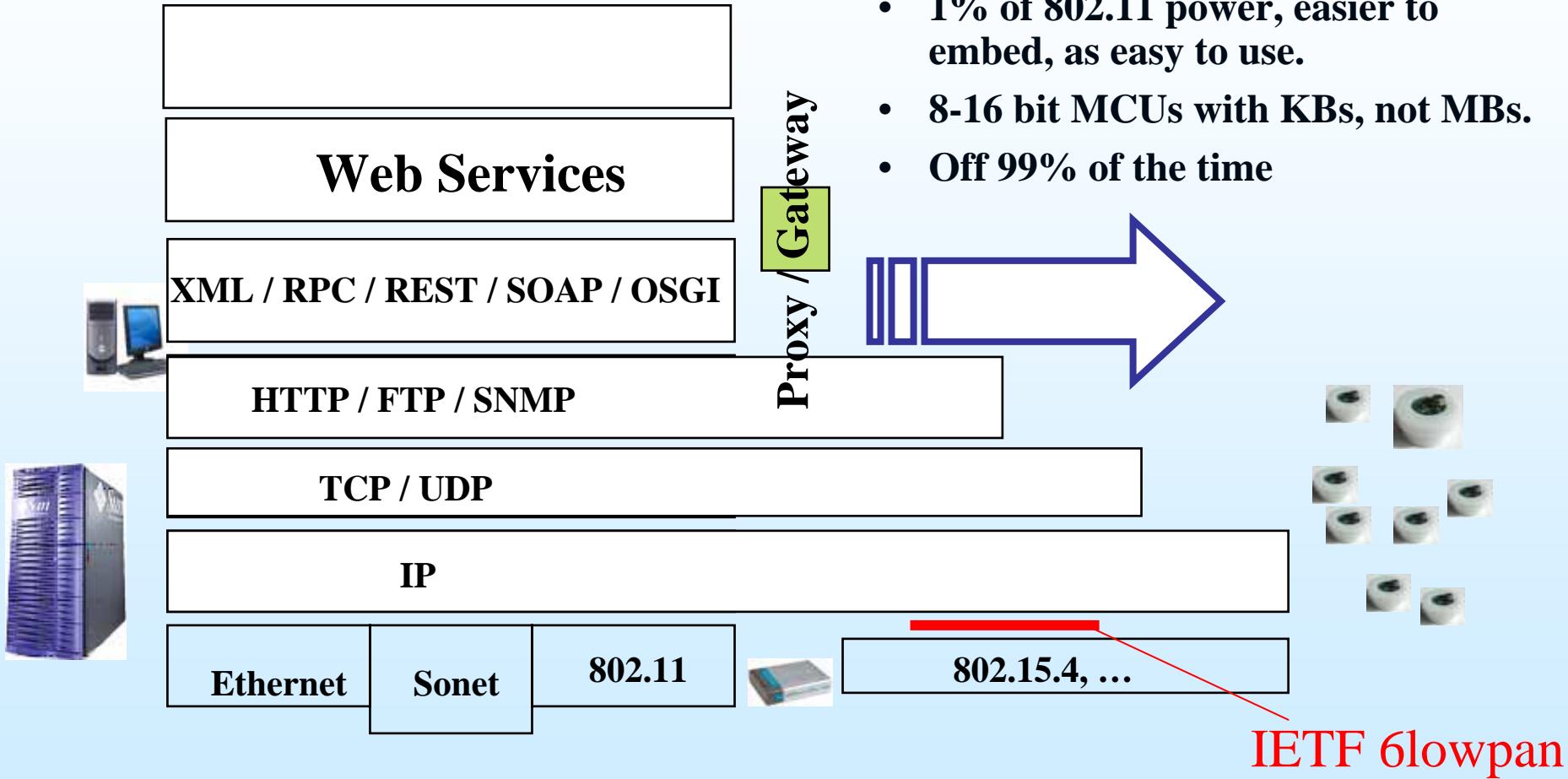
6LoWPAN

802.15.4
LoWPAN



1: phy

Making sensor nets make sense



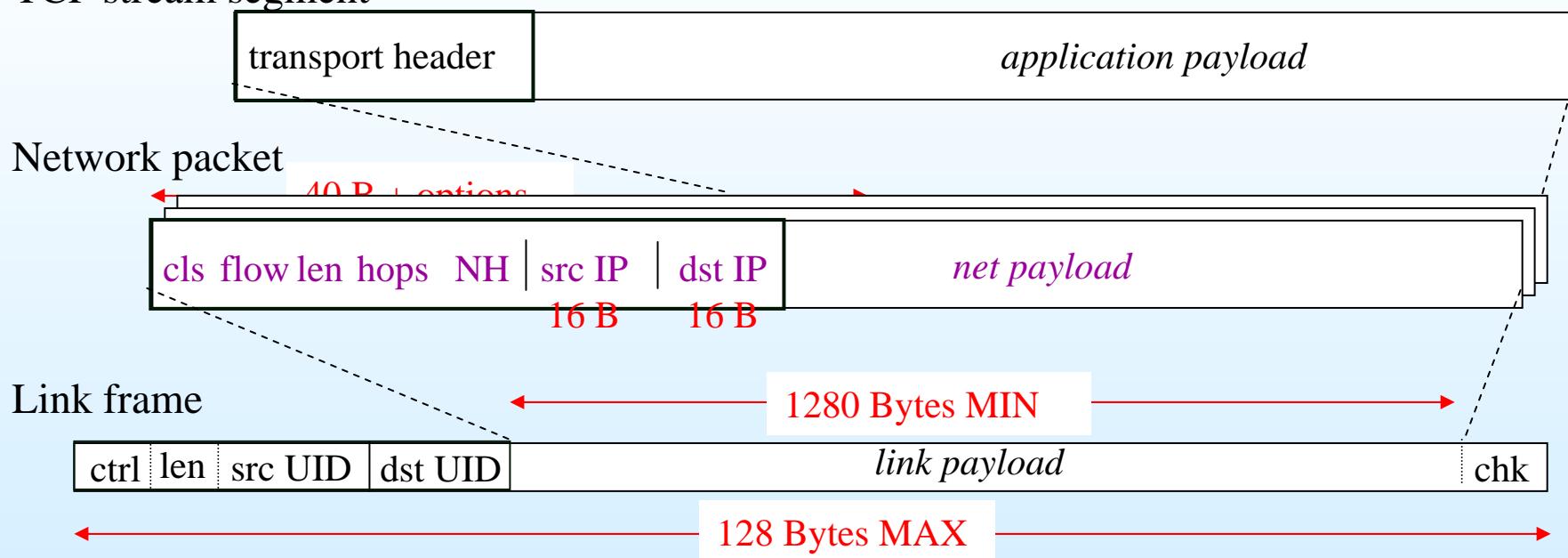
基于802.15.4的IP应用关键技术

- • 帧头
 - Standard IPv6 header is 40 bytes [RFC 2460]
 - Entire 802.15.4 MTU is 127 bytes [IEEE]
 - Often data payload is small
- 分片
 - Interoperability means that applications need not know the constraints of physical links that might carry their packets
 - IP packets may be large, compared to 802.15.4 max frame size
 - IPv6 requires all links support 1280 byte packets [RFC 2460]
- IP路由
 - 802.15.4 subnets may utilize multiple radio hops per IP hop
 - Similar to LAN switching within IP routing domain in Ethernet
- 节能

6LoWPAN Challenges

UDP datagram or
TCP stream segment

..., modbus, BacNET/IP, ..., HTML, XML, ..., ZCL



- Large IP Address & Header => 16 bit short address / 64 bit EUID
- Minimum Transfer Unit => Fragmentation
- Short range & Embedded => Multiple Hops

6LoWPAN – IP Header Optimization

Network packet

40 B

cls flow len hops NH

src IP

dst IP

net payload

Link frame

3 B

ctrl len src UID dst UID

hops

chk

6LoWPAN adaptation header

- Eliminate all fields in the IPv6 header that can be derived from the 802.15.4 header in the common case
 - Source address : derived from link address
 - Destination address : derived from link address
 - Length : derived from link frame length
 - Traffic Class & Flow Label : zero
 - Next header : UDP, TCP, or ICMP
- Additional IPv6 options follow as options

基于802.15.4的IP应用关键技术

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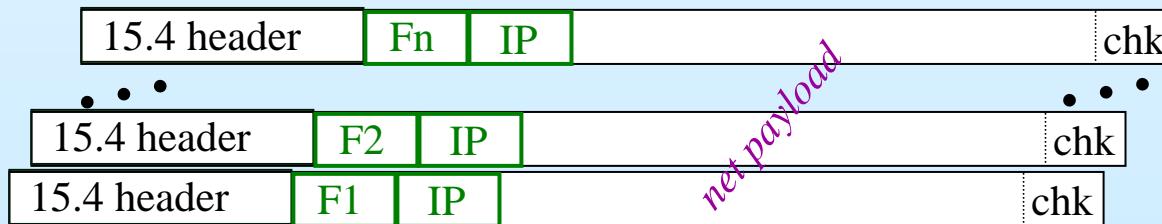
6LoWPAN Fragmentation

- IP interoperability over many links => users not limited by frame size
- IP datagrams that are too large to fit in a 802.15.4 frame are fragmented into multiple frames
 - Self describing for reassembly

Network packet



Multiple Link frames



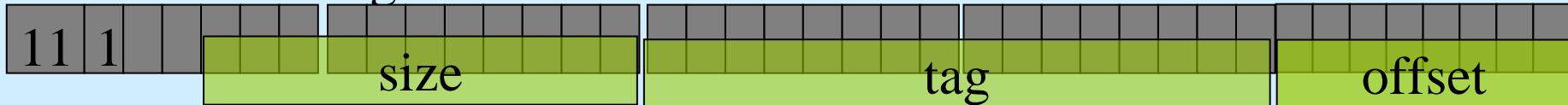
分片

- All fragments of an IP packet carry the same “tag”
 - Assigned sequentially at source of fragmentation
- Each specifies tag, size, and position
- Do not have to arrive in order
- Time limit for entire set of fragments (60s)

First fragment



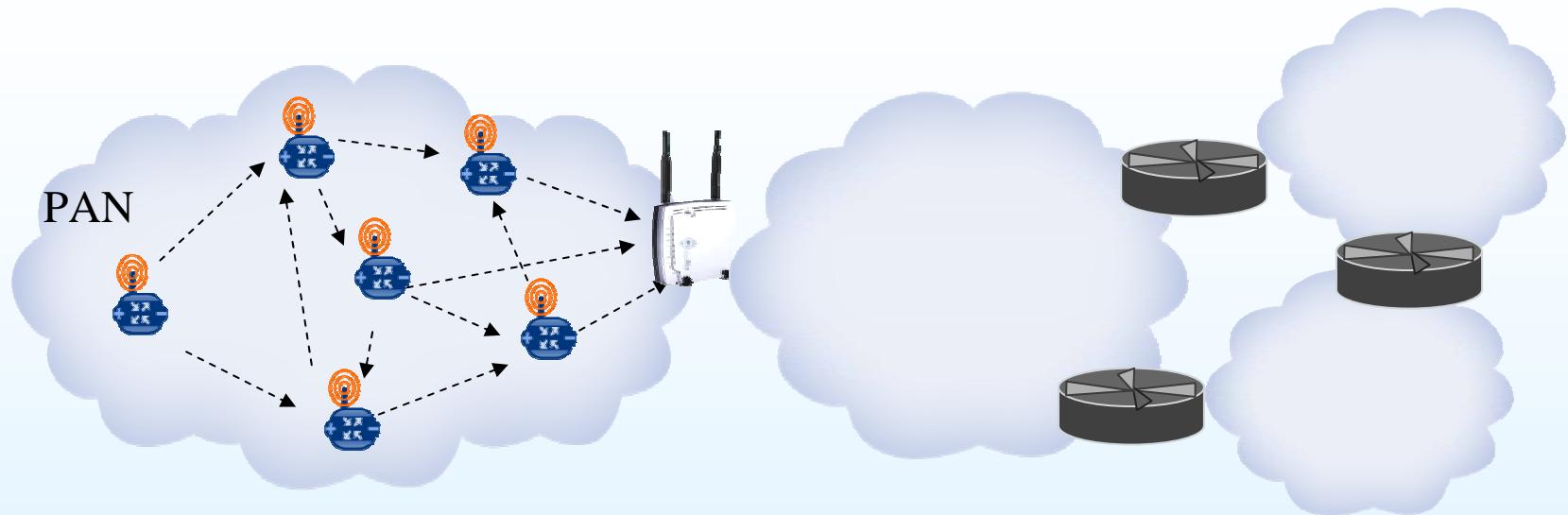
Rest of the fragments



基于802.15.4的IP应用关键技术

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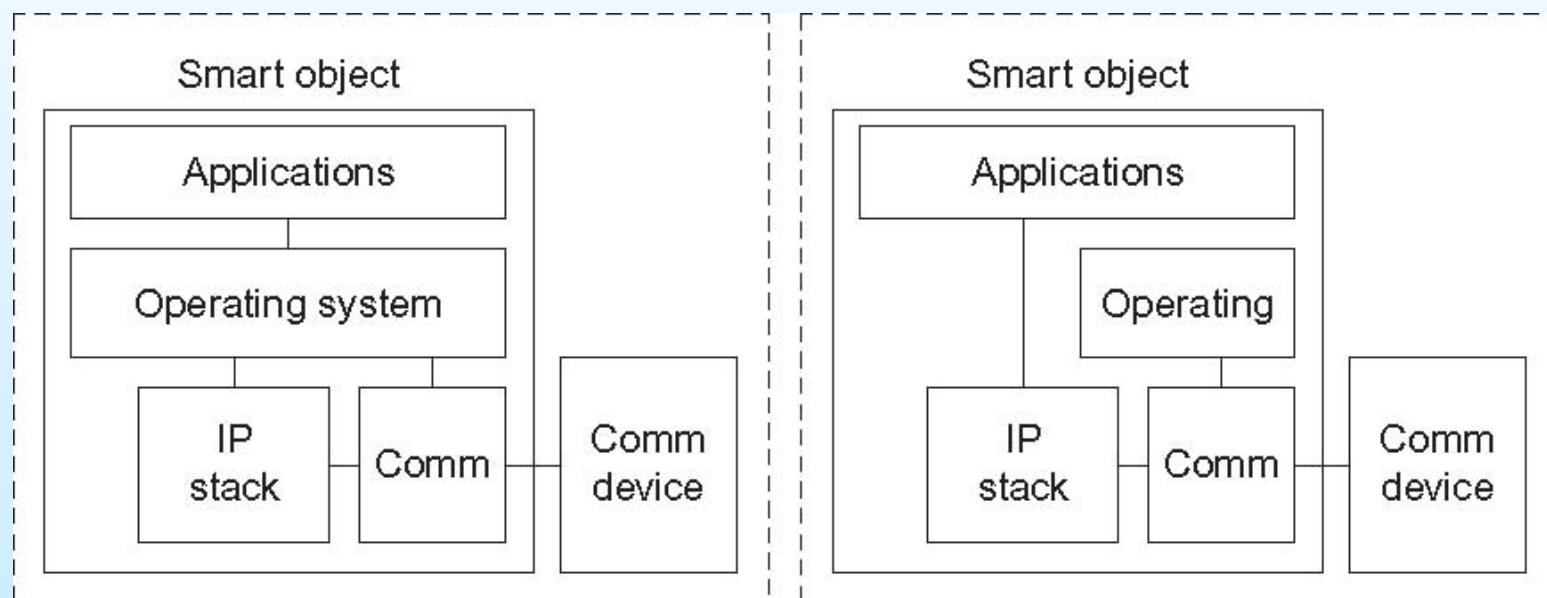
Multi-Hop Communication



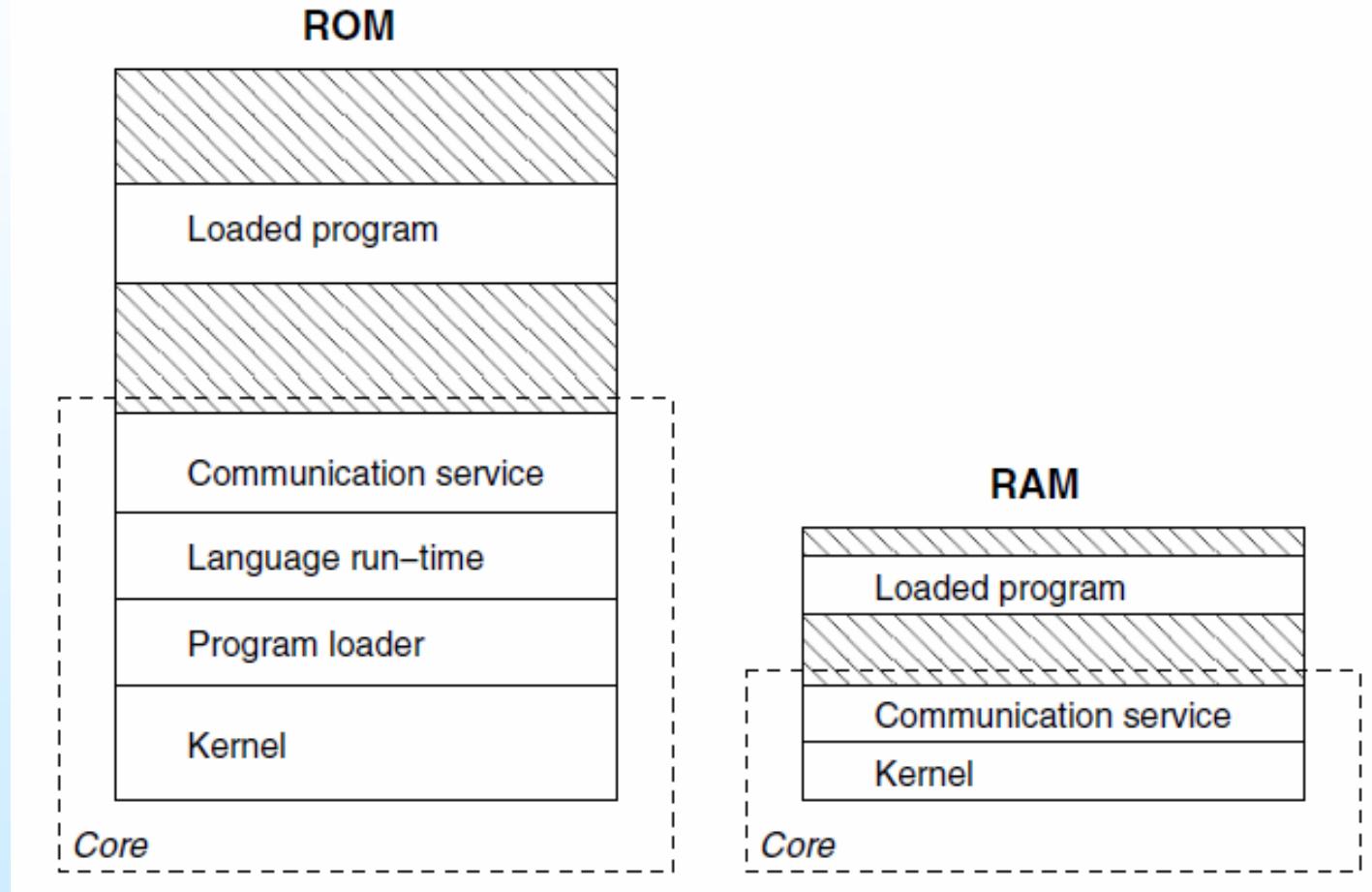
- Short-range radios & Obstructions => Multi-hop Communication is often required
 - i.e. Routing and Forwarding
 - That is what IP does!
- “Mesh-under”: multi-hop communication at the link layer
 - Still needs routing to other links or other PANs
- “Route-over”: IP routing within the PAN
- 6LoWPAN supports both

超轻量级的IP协议栈-uIP

- uIP(1KB RAM and 几KB ROM) Vs LwIP (40KB RAM, 20KB ROM)
- Contiki Vs TinyOS
- uIP实现了网络的IP协议和传输层协议: IP, ICMP, UDP和TCP协议



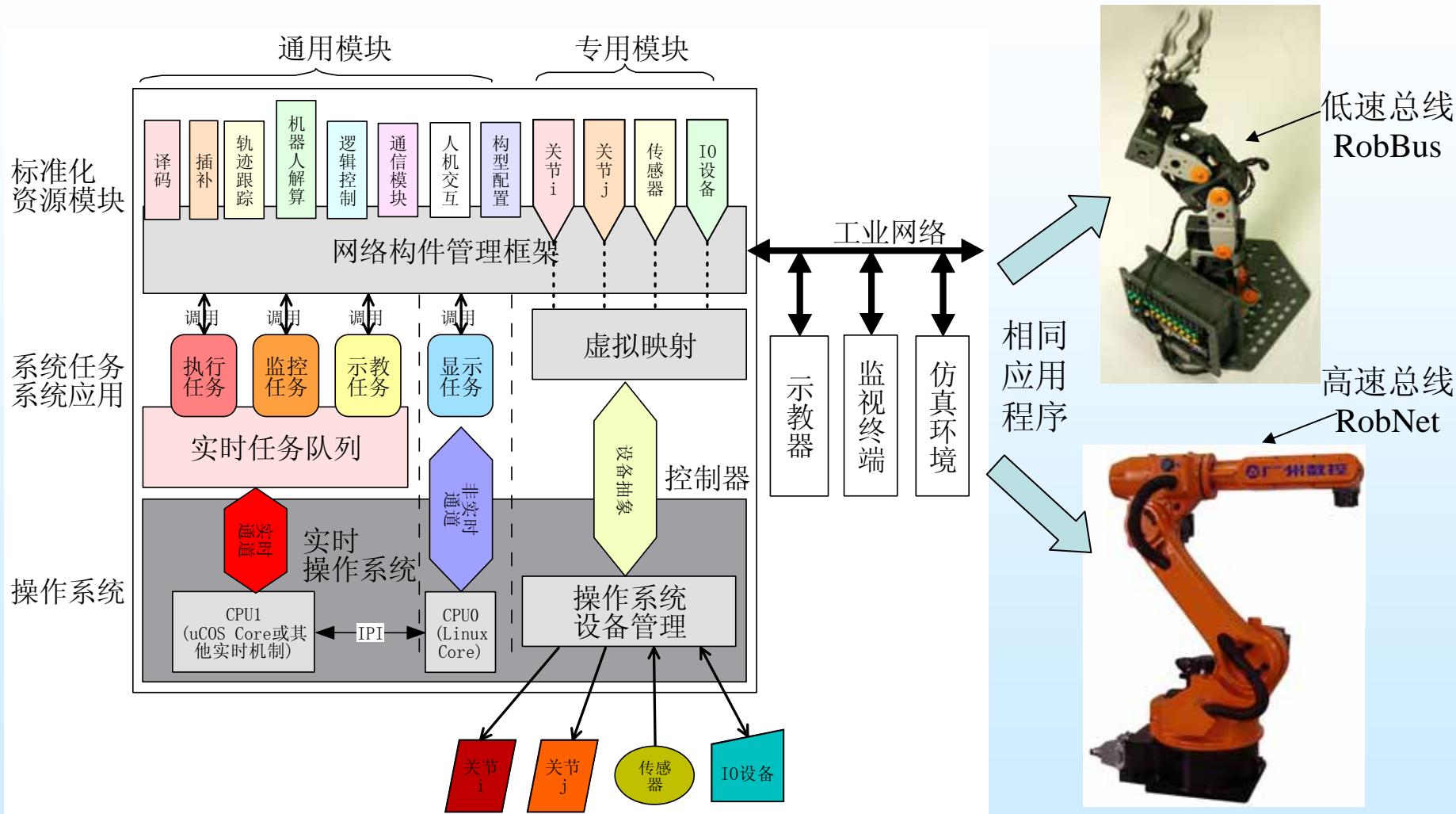
支持IP的轻量级操作系统-Contiki



一种轻量级的协议栈——uIPv6

- Contiki OS/UIP stack + KAME stack
- 具有IPv6的全部功能: Code size ≈ 11.5 Kbyte, RAM usage $\approx 0.2+1.6 = 1.8$ KByte;
- 其它的实现: Archrock, Sensinode, PicosNet, Dust Networks, Gainspan, ZeroG, etc...

基于IP的模块化机器人标准体系



*演示模块化功能部件、标准化、互换性

Q&A

魏洪兴

中国电子学会嵌入式专家委员会

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